

Mid-South Pullers Association

Full Membership Meeting

November 12, 2022

9:00 AM

Agenda Items

- Do away with drop hook – Kenneth Hale, Brandon Cromwell
- If continuing with a drop hook system, the dropped hook does not need to be a rain out. That defeats the purpose of a dropped hook.- Jerry McKinney
- Retain the drop hook 1 per 10, all events count the same amount of points regardless of purse.- Keith Slayden
- Need to discuss points structure to see if it needs to be changed.- Jared Bradley
- All election ballots will be opened and counted in front of full board and any member who desires to be present. – Eddie Kerr
- For 2023 focus on the 300' to 320' track and sled setting. – Brandon Cromwell
- There needs to be an end to the track. 320 is a good number. (300 is even better) – Larry Gorham
- Scales still need more focus. Pads to sit them on. check for required certifications. – Brandon Cromwell
- Discuss the mechanical drop rule/issue.- Brandon Cox
- Discuss mechanical issues and clarify how many that puller can drop.-Denny Ritter
- Enforce time limit each puller has to PULL on track once official waves puller onto track in order to speed up show-Denny Ritter
- Adapt NTPA rule that if your broke at a pull you don't have to bump sled and slow the show down to receive last place points. – Jerry McKinney
- Mini Rod Rule Discussion – Eli Wallace
- Go back to the way it was in the past. Members of Midsouth collected points, regardless of membership with Lucas Oil – Jerry McKinney
- Re: Pro Stock 4x4 class. Per Lucas Oil rules, Cubic inch protest is a complete teardown. This should include Bore spacing, heads (Billet, C head, etc), intake (Billet, No sheet metal).-Jerry Mckinney
- Discuss receiving points for the position that you received money for.-Jerry McKinney
- MSPA Secretary: consider raising pay \$1,000 or pay set amount per hook. Look into adding a paid secretary assistant to help with events.-Keith Slayden
- Create a detailed job description for all elected officials/positions.-Keith Slayden